



We are looking for a General Construction Operative to join our Operations Directorate

The Ascension Island Government is looking for General Construction Operatives to join our Buildings and Civils team. You will be joining the Ascension Island Government during a busy but exciting time, with five million pounds of infrastructure projects planned over the next 5 years. To be successful in this role you will have a broad range of experience gained within the construction industry, and will be prepared to contribute across multiple teams in order to achieve results. Every day will be different and you will need to be resilient and agile to overcome challenges. Concrete preparation & pouring, bricklaying, masonry, fencing and painting experience is a must. An open mind, willingness to get stuck in and a positive attitude towards health and safety is hugely beneficial. Ascension Island is unique and if you are looking for a fresh challenge, you will find it here.

We are offering a two year contract with a salary of £8,500 per year (taxable in Ascension). You will also receive the following benefits:

- 37.5 hour working week
- Rent free accommodation (with electricity and water allowances)
- A food allowance
- Relocation costs for your personal effects, including the shipment of a vehicle
- One mid-contract return journey to your country of recruitment
- A gratuity payable on the successful completion of a 2 year contract
- 30 days annual holiday (with additional 9 days public holidays)
- Free primary dental and medical care

This appointment will be subject to satisfactory:

- Employment References
- Criminal Records Check
- Medical Clearance (Ascension Island has limited Medical Facilities. If you believe that you have a medical condition that may be difficult to treat here please contact our Senior Medical Officer for a confidential discussion at smo.hospital@ascension.gov.ac)

We are looking for the successful applicants to start as soon as possible.

To apply send your CV to recruitment@ascension.gov.ac